



**2022 TITANS SURFSIDE
SCHOOLS LEAGUE
COMPETITION HANDBOOK**





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Competition Laws

1. Laws of the Game

- a. All Titans Schools League matches are to be played in accordance with the following documents unless otherwise specified in this document.

[NRL International Laws of Rugby League](#)

[NRL Safeplay Code](#)

[NRL National Code of Conduct](#)

2. Player and Team Eligibility

- a. Schools may only register a student to a team using the following eligibility requirements associated with what division they are playing in:
 - i. Year 11 / 12 – Players must be in Years 11 or 12 and not be turning 19 in the year of the competition.
 - ii. Year 9 / 10 – Players must be in Years 9 or 10 and not be turning 17 in the year of the competition.
 - iii. Year 7 / 8 – Players must be in Years 7 or 8 and not be turning 15 in the year of the competition.
- b. Schools requesting exemptions to rule 2.a. must make it in writing to the competition convenor prior to the start of the competition.
 - i. Players granted an exemption to rule 2.a can only play in the single match per round
- c. Players must be fully enrolled at the school they play for.
- d. A player may only represent one (1) school in each year of the competition.
- e. Schools must ensure that every player is correctly listed on the Player Registration Form BEFORE ROUND 1 or before they play their first match.
- f. Players are allowed to play up a division if a school enters one team in the division 1 and one team in the division 2, in the same competition round provided the lower division match is played before the higher division match.
- g. Players are NOT permitted to play for two different teams within the same division. E.g. If a school enters two teams into the Year 11/12 Division 2, players are not allowed to play for both school teams.
- h. Players are NOT permitted to move down a division after they have already played a higher division match within the same competition round. E.g. a player is not allowed to play a Year 11/12 Division 1 match and then play a Year 11/12 Division 2 match in any single round of competition.
- i. Players are NOT permitted to play in two different year levels (age groups) in a single round. Eg. A player cannot play a year 9/10 match and then play a year 11/12 match (or vice versa) in the same round.
 - i. Players can only play outside of their eligible year level (see 2.a) with a special exemption
- j. A player must have played at least two competition rounds for a single team to be able to qualify for that team to play in the finals.



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- k. A minimum of 9 players (6 players for nine-a-side) must be on the field for play to begin or continue playing a match that has already taken place. If a team only has 8 active players (5 players for nine-a-side) on field the game will be stopped, and the match forfeited by that team.
- l. Teams can have a maximum of 19 players (15 players for nine-a-side) take place in any single competition matches.
- m. Schools that have entered teams into a higher ranked competition/division need to nominate 15 players per team, that will be ineligible to play in the lower ranked competition/division.
 - i. If a school has a team competing in the Broncos Challenge Langer Trophy, the school must nominate 15 players who would be ineligible to play in the Titans Cup or;
 - ii. If a school has a team in both the Division 1 & Division 2 in any Year Level the school must nominate 15 players who would be ineligible to play in the Division 2
- n. Schools that are unable to have a full team can combine with another school for the competition. All the above eligibility requirements still apply, and final approval must be sort by the convenor before competing in any match.
- o. It is the responsibility of the competing school to ensure that participating players are not subject to a suspension from the 'game of Rugby League' (issued by a Local, State or National League) at the time of playing a match in the competition.
- p. It is the responsibility of the competing schools to ensure all players eligibility criteria when submitting team lists for all fixture and finals matches.
- q. Breach of these rules may result in the school being disqualified, the school being declined entry into the competition the following year or other penalties as decided on by a duly formed independent review committee.

3. Team Staff Requirements

- a. All coaches must have the minimum qualification of a NRL Community Coaching Certificate (for correct age of coaching).
- b. As a minimum, each team must have a current teacher from the school (involved as a coach, manager, assistant coach or trainer) present at every match played by the school.
- c. All coaches must not be subject to a suspension or disqualification.
- d. All team staff must comply with any reasonable instruction issued by the ground manager, competition convenor or match referee.



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4. Competition Draw

- a. The draw will be made as fair as possible for all teams. In the instance of an uneven draw due to team nominations, teams will be drawn randomly to fill each spot in the draw.
- b. If schools enter more than one team into the competition, every effort to keep all the teams at the same venue as the draw permits.
- c. Any issues with the draw must be communicated in writing to the competition convenor at least 5 business days before the commencement of the competition.

5. Team/Score Sheets

- a. Teams must correctly fill out the team sheets provided for the match and give it to the scorer at least 10 minutes before kick-off time.
- b. Players names must match the number jersey they are wearing on the field. If there is a mistake or change made, it must be corrected before the end of the match.
- c. The Ground Manager has the right to delay the start of the match until both teams have completed their team list.
- d. Team/Score sheets must be signed off by the Referee, and a representative from both teams at the end of the match and then a copy sent to darrenr@titans.com.au
- e. If there are any disputes over the Team/Score Sheet, note the issue on the bottom of the page and send in unsigned.

6. Referees, Touch Judges & First Aid

- a. Referees and First Aid personnel will be provided for each match in the competition.
- b. Each team are encouraged to provide 1 Touch Judge for each match they play during normal rounds. Touch Judges will be provided for finals rounds only.
- c. Touch Judges supplied by competing teams must comply with the following:
 - i. Not be playing in the match (no interchange players)
 - ii. Not be a water runner in the match
 - iii. Be available for the whole match
 - iv. Must be appropriately attired and wear closed in footwear (joggers)
 - v. Make honest decisions and not show any bias towards any team

7. Interchanges

- a. Teams can have a maximum of 19 players (15 players for nine-a-side) play any single competition match. This will consist of a maximum 13 players (9 players for nine-a-side) on the field at any one time and 6 reserves with unlimited interchanges.



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- b. Interchanges of players at a scrum are not permitted unless time out has been called by the referee.
- c. Replaced players must be off the field of play before the interchange player can take the field.
- d. Interchange players must enter the field from an onside position ie. Behind their team's attack or defence line.
- e. No interchanges will take place once a scrum has been called by the referee. Any interchanges at the time of a scrum must occur after the scrum is complete.

8. On and Off Field Behaviour Expectations

- a. The NRL National Code of Conduct is to be adhered to at all levels of the game including High School matches.
- b. It is emphasized that the strictest code of conduct should be observed always by players, coaches, officials and spectators at all Rugby League matches including the Titans Schools League.
- c. Players and staff participating in the Titans Schools League are reminded they are representing their school; therefore must always honour both the spirit and letter of the competition laws and live up to the highest ideals of ethics and sportsmanship.
- d. Only players, coaching staff and trainers are permitted to be on or around the bench. All other persons must remain in the designated spectator areas.
- e. Players, coaches and trainers must remain in the bench area during the match (unless making interchanges) and not walk along the sideline.
- f. All players, coaches and trainers must not abuse, swear, gesture or behave in a negative or offensive manner towards match officials, members of the other team or spectators.
- g. Any incidents of unacceptable behaviour either on or off the field should be immediately reported to the Ground Manager and Competition Convenor.
- h. Strong disciplinary action will be taken against any offender or offending school, including suspension and, possibly, exclusion from participation in any future Rugby League competitions.

9. Sin Bins and Send Offs

- a. Any players that have been Sin Binned or Sent Off must leave the field immediately to the dressing sheds or match official area. Players are not permitted to return to their team bench.
- b. Any player that is sin binned (for 10 mins in 13-a-side, 5 mins for 9-a-side) from the field on any two occasions within competition rounds will automatically be suspended from playing in the next round of competition that their team plays – BYES WILL NOT COUNT AS A SUSPENDED MATCH (semi-finals included). E.g. if a player is sin binned in round 1 and then again in round 8 and their team makes the semi-finals, they will be forced to miss that semi-final match.





- c. All sin bin accounts within competition rounds will NOT be carried over to the semi-finals. E.g. if a player is only sin binned once within competition rounds then again in the semi-finals, the first sin bin account will NOT count towards a 1 match suspension. Conversely, if a player is sin binned twice in a semi-final match then they will be automatically be suspended from their next game in the Titans Schools League.
- d. Any player sent off from the field will automatically receive a one match suspension and in serious cases be referred for further disciplinary action.
- e. Where a player has been sent off and is found guilty of foul play that warrants further suspension of matches, the Competition Convenor will notify the school and local rugby league club if applicable.

10. Suspensions & Judiciary

- a. Any Player sent from the field or placed on report by the referee shall be reported to the Queensland Secondary Schools Rugby League (QSSRL) who shall deal with the matter with the assistance of the Queensland Rugby League (QRL) and their current Judicial Protocols.
- b. Suspensions will be delivered to any player that is cited for misconduct during a match based on written reports supplied by match officials, players, coaches or other witnesses and video evidence (if available).
- c. Players have the right to appeal in writing within 24 hours of the delivery of any imposed suspension. All appeals will be held before a judiciary who will then decide to uphold, downgrade, upgrade or dismiss the original suspension decision. THE JUDICIARY DECISION IS FINAL.
- d. Any disciplinary action imposed from a Titans Schools League match may apply to additional forms of Rugby League (school, club and representative).
- e. It is the responsibility of the competing school to ensure that participating players are not subject to a suspension from 'the game of Rugby League' (issued by a local, state or national league) at the time of playing a match in the competition.

11. Disqualifications

- a. In the event of a school fielding an unqualified player (see Player and Team Eligibility), found guilty of playing with extra players on the field or an over-age player then the offending school will be in breach of competition rules. Teams may be stripped of competition points and/or disqualified from the Titans Schools League.
- b. Schools showing continued poor discipline must show cause why they should remain in the Titans Schools League.
- c. Any breach of the rules and conditions outlined in this document or any other matter/behaviour that is deemed to bring the competition or game into disrepute may also lead to a school disqualification



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12. Competition Points

- a. Teams will receive 2 points for a win or bye; 1 point for a draw; and 0 points for a loss.

13. Byes

- a. Teams that receive a bye during normal competition rounds will receive 2 competition points.

14. Forfeit

- a. It is understood that some schools find it harder to fulfil commitments when the time arrives. Forfeits not only let down and create problems for the competition organisers and the school forfeited to, but also reflects badly on the school that forfeits.
- b. It is the responsibility of the forfeiting team to notify the convenor and their opposing team of their forfeit by 12pm of the day of the match.
- c. In the event of a forfeit, a points differential of -20 and zero competition points will be applied to the forfeiting school.
- d. Teams scheduled to play the forfeiting team will receive a points differential of +20 and 2 competition points

15. Washouts

- a. In the event of poor weather conditions, a decision on Titans Schools League matches proceeding will be made by 1pm on the day of the match by the competition convenor.
- b. Matches missed due to washouts are an inconvenience to all involved. In any event, the decision to proceed, postpone or cancel any Titans Schools League matches remains the responsibility of the competition convenor.
- c. A 'washout round' will be scheduled where possible. This is depending on the draw structure, timing, venue, staff and other resources. This decision remains the responsibility of the Competition Convenor
- d. In the event of a washout all teams Competition, For and Against points will remain the same.
- e. Where washouts force the closure of more than four regular competition games, a knock out system will be implemented. The knock out system will match the highest ranked team in their competition to play against the lowest ranked, the second highest playing against the second lowest and so on.

16. Match Duration

Boys	Game Time	Girls	Game Time
Yr 11/12 Div 1 & 2	2 x 25 mins	Yr 11/12 Div 1 (13-a-side)	2 x 25 mins
Yr 9/10 Div 1 & 2	2 x 25 mins	Yr 9/10 Div 1 (13-a-side)	2 x 25 mins
Yr 7/8 Div 1 & 2	2 x 20 mins	Yr 7/8 Div 1 (13-a-side)	2 x 20 mins
		Yr 11/12 Div 2 (9-a-side)	2 x 15 mins
		Yr 9/10 Div 2 (9-a-side)	2 x 15 mins
		Yr 7/8 Div 2 (9-a-side)	2 x 15 mins





17. Final Series

- a. Year 11/12 & 9/10 Divisions will play a two week, top four finals series format
 - i. Week one Semi Finals will have teams 1 V 4 and 2 V 3
 - ii. Week two Grand Final will have winning teams of week one semi finals
- b. Girls Division 2 and all Year 7/8 Divisions will play a Finals Round where all teams will play based on the final ladder placing after the last normal round match - 1 V 2, 3 V 4, 5 V 6, 7 V 8, etc
 - i. The winner of the 1 v 2 match will be declared the division winner
 - ii. In the event of an odd number of teams in a division, the team that finishes last after normal round matches will have a bye
- c. Final Series venues will be decided by the competition convenor based on the team placings and venue availability.

18. Time Off

- a. There will be NO TIME OFF in any Round Match.
- b. Time off WILL BE ALLOWED for Semi Final and Grand Final Matches ONLY.

19. Drawn Matches – for Semi and Grand Finals ONLY

- a. In the event of a tied match after full time the following 'Golden Point' situation will apply:
 - i. A further 5 minutes each way will be played
 - ii. A toss of coin will be used to determine who shall restart.
 - iii. The first point scorer in extra time will be declared the winner and the match will conclude – GOLDEN POINT.
- b. Should scores still be equal following extra time then the following criteria will be used to determine the winner: -
 - i. The teams scoring the most tries will be declared winner.
 - ii. If tries are equal, the team scoring the first try will be declared the winner.
 - iii. Where no tries are scored, the team scoring the first points will be declared the winner.
 - iv. Where no points are scored, the team receiving the most penalties will win. Conversely, the team conceding the most penalties shall lose the match.
 - v. When penalties are even, the team receiving the first penalty will be declared the winner.

20. Abandoned Matches

- a. If a match is abandoned and at least one half of the game has been completed, the team with the most points at the time of abandonment, will be declared the winner or if points are even the match will be declared a draw, with for and against added to each team's accumulative total.
- b. In the event a match is abandoned due to injury, acts of nature, power failure, emergencies or any other exceptional circumstances before half time:



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- i. The Competition Convenor will reschedule the match at an alternative day and time suitable to both schools
- ii. If the abandoned match cannot be rescheduled, each team will receive 2 competition points

21. Water Runners/Trainers

- a. Must wear fluoro shirt or vest and closed in footwear
- b. A maximum of two water runners/trainers per team are permitted access to the field of play at the following times only:
 - i. After a try has been scored
 - ii. During a timeout called by the referee
 - iii. When their team is in possession of the football to conduct an interchange and to provide water only
 - iv. In the event of an injury, a water runner/trainer can attend the injured player until first aid arrives
- c. Must access the field from an onside position and return immediately to their team's bench area as soon as possible after fulfilling their duties
- d. Water Runners/Trainers are bound by the NRL On Field Policy and Code of Conduct and if they are found to have breached any policy, they may be removed from the field of play, take no further part in the match and referred for further sanctions.

22. Kicking Tees

- a. Only NRL approved kicking tees are permitted for use in the competition i.e. Cut down road markers are not allowed. Game day referees will have final decision on the use of kicking tees.

23. Blood Bin

- a. The Blood Bin rule will apply in all Titans Schools League Matches. The referee will be the sole adjudicator on such matters.

24. Injuries & Concussion – Return to Play

- a. All injuries and concussion will be assessed by the qualified designated competition NRL Sports Trainer.
- b. Matches are not to start without a NRL Sports Trainer present
- c. If a [NRL Injury Form](#) is completed, a copy will be given to the player, the competition convenor and the NRL Sports Trainer. A medical clearance to return to play may be requested
- d. If a player is suspected of a concussion, the NRL Sports Trainer will complete a [Head Injury Recognition and Referral Form](#).. A medical practitioner will need to complete the form or provide a relevant medical clearance before returning to training or playing matches.
- e. It is the school's responsibility to sight any medical clearances before allowing the player to recommence training or playing matches



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- f. Medical clearances must state the player's full name and that they are fit to return to playing Rugby League (not physical activity)

25. NRL State wide competitions

- a. The top eligible team from the Boys Year 11/12 Division 1 will advance to the NRL National Schoolboy Cup qualifying rounds
 - i. Schools are ineligible to advance if they already have a team competing in the Broncos Langer Cup
- b. The top eligible team from the Boys Yr 11/12 Division 2 will advance to the NRL National Schoolboy Trophy Inter-Regional Finals
 - i. Schools are ineligible to advance if they already have a team competing in the Broncos Langer Cup, Gee Shield or Titans Year 11/12 Division 1
 - ii. Schools are ineligible to advance via the Titans Year 11/12 Division 2 if they are not in the South Coast School Sport region
- c. The top eligible team from the Girls Yr 11/12 Division 2 will advance to the NRL Karyn Murphy Cup Inter-Regional Finals
 - i. Schools are ineligible to advance if they already have a team competing in the Titans Year 11/12 Division 1
 - ii. Schools are ineligible to advance via the Titans Year 11/12 Division 2 if they are not in the South Coast School Sport region

26. Protests

- a. All team protests must be lodged in writing by 5:00pm on the first business day following the match and signed by both the team coach and school principal. Please email to: Darren Robb darrenr@titans.com.au

27. Situations Not Covered By These Rules

- a. Should any situation or matters arise, not covered in these rules, the matter shall be referred to the Competition Convener for a decision, which will be final.

28. Insurance Statement

- a. It is the responsibility of each school which participates in the competition to acknowledge and inform their students of the risks involved in sporting activities of the nature covered in the activity. The Titans and NRL accept no responsibility for any injury, loss and/or damage that arises out of a student's participation in the activity. The NRL suggests that schools recommend that parents/guardians obtain private health insurance for their child (for things such as general medical expenses and dental) to cover any accident, injury, loss and/or damage which they may suffer as a result of participating in the program. If students have questions



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regarding the insurance coverage provided by their school in respect of participation in these programs, they should contact the school directly.

- b. The Gold Coast Titans DO NOT provide any insurance for players participating in the Titans Schools League. It is the responsibility of either the school the player attends or the player's parents/guardians to decide whether to provide insurance.
- c. If a player is signed and registered to a junior rugby league club then they will be covered under the relevant Queensland Rugby League (QRL) or New South Wales Rugby League (NSWRL) insurance policy.

29. Privacy Statement

- a. The personal information provided will be used by the Titans, the NRL and its delivery partners for general administration, communication within the sport and other matters of welfare relating to the student's participation in this program. The information will be stored securely and will not be provided to any third parties or used for any purpose other than those outlined.

30. Publicity Statement

- a. Photographs and video footage may be taken of the participants during the competition. The Titans, NRL and its delivery partners reserves the right to use the photographs and video for publications.

31. 2022 Titans Schools League Contact

Competition Convenor - Darren Robb Mob: 0408 228 017 Email: darrenr@titans.com.au



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Boys Year 11/12 Division 1 History

Year	Winner	Runner Up	Score	Player of the Competition	School
2006	Palm Beach Currumbin SHS	Beaudesert SHS	16 - 7	Dallas Hilton	Palm Beach Currumbin SHS
2007	Marymount College	Keebra Park SHS	32 - 10	Taylor Sorrenson	Marymount College
2008	Palm Beach Currumbin SHS	Keebra Park SHS	12 - 10	Joe Takave	Palm Beach Currumbin SHS
2009	Keebra Park SHS	Palm Beach Currumbin SHS	20 - 14	Joshua Papalii	Woodridge SHS
2010	Keebra Park SHS Blue	Keebra Park SHS Yellow	50 - 10	Zac Walsh	Keebra Park SHS
2011	Palm Beach Currumbin SHS	Keebra Park SHS Blue	26 - 22	Jason Byrnes	Palm Beach Currumbin SHS
2012	Keebra Park SHS Blue (16's)	Keebra Park SHS Yellow (Opens)	18 - 16	JJ Felise	Keebra Park SHS (16's)
2013	Palm Beach Currumbin SHS	Keebra Park Yellow (Opens)	28 - 10	Harlan Solomon	Palm Beach Currumbin SHS
2014	Woodridge SHS	Palm Beach Currumbin SHS	18 - 16	Greg Leleisiua	Woodridge SHS
2015	Marymount College	Palm Beach Currumbin SHS	20 - 4	Lachlan Smith	Marymount College
2016	Palm Beach Currumbin SHS	Marymount College	20 - 4	Lachlan Douglas	Aquinas College
2017	Marymount College	Keebra Park SHS	16 - 8	Ben Willets	Marymount College
2018	Marymount College	Keebra Park SHS	52 - 6	Cole Geyer	Marymount College
2019	Marymount College	Keebra Park SHS	34 - 0	Zane Jeffries	Marymount College



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Boys Year 11/12 Division 2 History

Year	Winner	Runner Up	Score	Player of the Competition	School
2006	Robina SHS	Aquinas College	16 – 7	Ash Rankin	Robina SHS
2007	Aquinas College	Palm Beach Currumbin SHS	32 – 10	Sam Eden	Aquinas College
2008	Robina SHS	St Michaels College	11 – 10	Brad Jones	St Michaels College
2009	St Michaels College	Robina SHS	24 – 18	Regan Johnson	Nerang SHS
2010	Coombabah SHS	St Michaels College	22 – 20	Brad Jones	St Michaels College
2011	Beaudesert SHS	Varsity College	20 – 8	Jake Hughes	Varsity College
2012	Robina SHS	Aquinas College	28 – 18	Kyle Weise	Aquinas College
2013	Aquinas College	St Michaels College	28 – 20	Russell Tighe	Merrimac SHS
2014	Upper Coomera State College	Marymount College	44 – 16	Deone Rolfe	Upper Coomera State College
2015	Beenleigh SHS	Aquinas College	12 - 10	Lachlan Douglas	Aquinas College
2016	St Michaels College	Robina SHS	26 - 12	Josh Blenkinsop	Varsity College
2017	Elanora SHS	Beenleigh SHS	14 - 12	Ash Rankin	Robina SHS
2018	Miami SHS	Helensvale SHS	26 - 22	Sam Eden	Aquinas College
2019	Chisholm College	Keebra Park SHS	26 – 12		Chisholm College



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Boys Year 9/10 Division 1 History

Year	Winner	Runner Up	Score	Player of the Competition	School
2017	Robina SHS	Marymount College	32 - 14	Zalyrius Faamausili	Marymount College
2018	Forest Lake SHS	Marymount College	28 - 22	Henry Bryant	Marymount College
2019	Marymount College	Keebra Park SHS	26 - 24	Jacob Follet	Marymount College

Boys Year 9/10 Division 2 History

Year	Winner	Runner Up	Score	Player of the Competition	School
2019	Robina SHS	St Michael's College	26 - 6	Shannon Donaldson	Robina SHS

Boys Year 7/8 Division 1 History

Year	Winner	Runner Up	Score	Player of the Competition	School
2018	Beenleigh SHS	Forest Lake SHS	20 - 10	Brock Lennox	Merrimac SHS
2019	Stretton College	Coombabah SHS	22 - 18	Xavier Atoa	Stretton College

Boys Year 7/8 Division 2 History

Year	Winner	Runner Up	Score	Player of the Competition	School
2019	St Francis College	Coombabah SHS	38 - 14	Divontae Tito	St Francis College





Notes

